

Improvement of Handoff-state and QoS in Wireless Environment

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Abstract—In this paper, we propose for improving QoS in wireless micro cellular network using Cellular-IP/PRC(Paging Route Cache) with Paging Cache and Route Cache in Cellular-IP and propose for performance of realtime and non-real time handoff service using Handoff state machine Paging Route Cache. Although the Cellular-IP/PRC technology is devised for mobile internet communication, it has its vulnerability in frequent handoff environment.

On the other hand, Cellular IP combines the capability of cellular networks to provide high performance handoff and efficient location management of active and idle mobile users with the inherent flexibility, robustness and scalability found in IP networks. Also Cellular-IP/PRC use semi-soft handoff. During semi-soft handoff a mobile host may be in contact with either of the old and new base stations and receive packets from them.

Packets intended to the mobile node are sent to both base stations and buffered, so when the mobile host eventually moves to the new location it can continue to receive packets without interruption. It should be suitable for realtime service such as multimedia traffic. But, much waste of resource will occur in this method, especially for non-realtime services such as FTP and E-mail. Therefore, a new algorithm that performs different handoff according to characteristic of each traffic by use of reserved field in IP packet is proposed in this thesis.

This handoff state machine using differentiated handoff improves quality of services in Cellular-IP/PRC. Suggested algorithm shows better performance than existing technology in wireless mobile internet communication environment. Matlab simulation results are improving QoS, show call drop and call blocking provided to Paging Router Cache during handoff state machine in Cellular-IP/PRC.

Index Terms—Cellular-IP, RC, PRC, QoS, GoS

I. INTRODUCTION

So that radio Internet transfer does height white heart's dream and connection focusing in various Internet service application technical development study. Approach on the Internet regardless of existence and nonexistence subscribe gill net using various terminal equipment and heights of several kind of application service need

existence and nonexistence integration net of structure that can take advantage of family expense resource of existent wire authentication net, transfer authentication net, Internet, CATV net etc. maximum, and meet on subscriber request accommodating development and integration of service by technological progress effectively[1, 2].

In this study, propose Cellular-IP/PRC network that use united paging and roof information administration kathy to guarantee QoS in such new lake acceptance mode and lesser extent cell environment and has Cellular IP special quality. And divide hand off state in state real-time, lock head time and traffic load is been less in network because QoS hand off action that become different according to these hand off state does as is attained, and node function condensation and simplification achieve paging function at all nodes at feasible solution and high speed paging of terminal does so that become real-time multimedia service.

II. PAPER SIZE AND FORMMAT

1. MOBILE IP STRUCTURE

Because must keep state that all computers always can communicate because subscriber terminals are connected to network in floating state Mobile IP method internet protocol in IETF Mobile IP recommendation RFC2002 refer to [3, 4].

Keep communication with different nodes continuously even if change link that Mobile IP is joined on the Internet to transfer node in figure 1. It is Mobile IP which is mobility offer plan of doing IP base so that necessary ashes connection may occur automatically without existent nodes and interaction having IP protocol using Internet Protocol Address continuously [4, 5, 6]. Agent that transfer node information of Mobile IP base is registered is HA. Agent that move by other net leaving network with HA that transfer terminal registers own information and registers newly own position information is FA. Appeared by basic component groove network HA (Home Agent) of Mobile IP, bract scale network and FA (Foreign Agent), MN(Mobile Node) and CN(Correspondence Node)[7]. Because Mobile IP uses HA and FA, IP supports packet transmission between CN and transfer node. Packet transmission is made through tunneling between HA and FA [8]. It is method that make simulated tunnel between FA with HA

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and does so that pass data. HA has information for current position of transfer node after pass through registration process. HA is IP packet that grow to groove address of transfer node after [9]. In figure 2, process that attach new header that do HA's address in IP packet by beginning and CoA(Correspondent of Address) by purpose is being capsule ration (Encapsulation).Through such being capsule ration process HA sauce address and new packet that do CoA to destination Adrs create [9, 10].

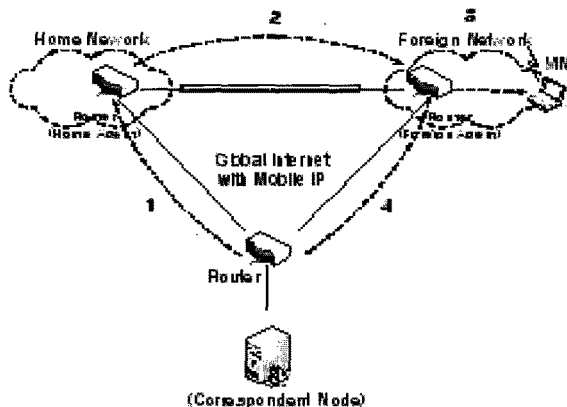


Fig. 1. Architecture of Mobile IP.

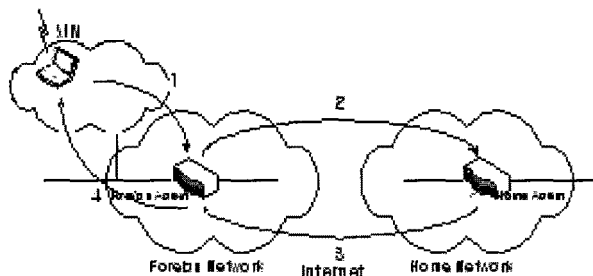


Fig. 2. Process of Agent Registration.

2. CELLULAR-IP MOBILITY

Cellular IP suggests effective access with local mobility administration for transfer base radio station. Cellular IP is transfer node that is consisted of sun network of form of local in urbane scale. It is protocol that is optimized so that frequent mobility administration who produce whole terminal mobility by hand off by protocol that form supplementing Cellular IP protocol function may be suitable to necessary radio access network[11]. Cellular IP supports paging function or fast hand off function that do not offer from Mobile IP and passes packet based on IP protocol, and minimizes load which happen by signal and is kept to position information database information.

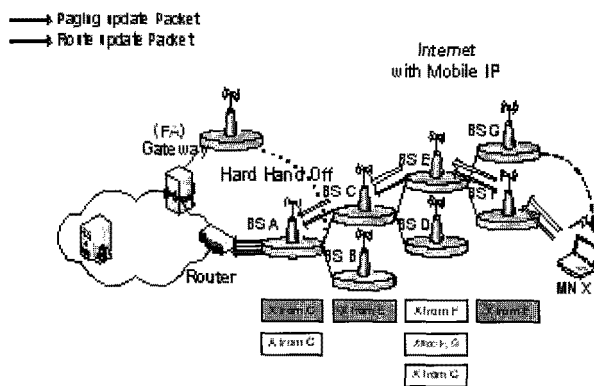


Fig. 3. Process of Paging-update and Route-update Packet.

Figure 3 shows update state of paging Cache when transfer node X moved from G cell to F cell. Paging packet to do Routing A from transfer node X that have been arrived recently via port that check its Cache and turns node C paging update packet find . Next, pass to all directions if A passes paging packet to C and C does not have some information for node. Paging packet that send by D is abolished automatically after time-out but because it knows that D is no node for own cell. On the other hand, E finds X that check its Cache and sends packet through F. Therefore, E passes paging packet to F and X. If transfer node receives paging packet, nodes that pass sending by router with paging update packet because create Routing update packet make Routing Caches form Mapping. When Routing update packets are carried on gateway, Routing Caches of all paths equip form, and normal packet transmission is achieved as temporary store packets are passed to transfer node on gateway.

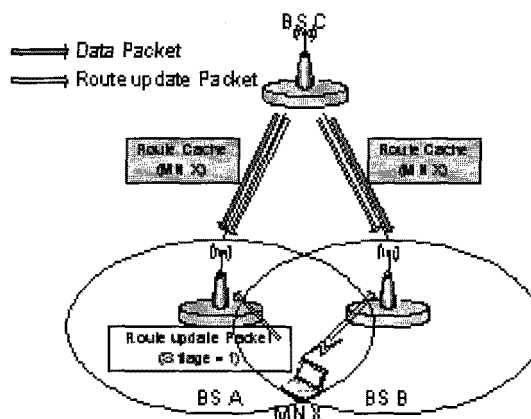


Fig. 4. Soft Handoff of Cellular-IP.

Figure 4 sent ups to up-link establishing value of S flag of route update packet by 1 if arrive in the hand off point while transfer node exchanges and moves data packet from A cell to B cell by Cellular IP's soft hand off method. Base radio station in up-link records all

base radio station informations about B to be belonged forward with A that transfer node belongs to route Cache and sends data to both base radio station. Data packet that send route update packet at base radio station ago if it is uplink because transfer node establishes value of S flag by 0 after transfer to new base radio station is not been coming to time-out after given time and receives data packet from new base radio station. In so doing, transfer node can achieve fast and soft hand off receiving data packet without some damage or delay from all of the new base radio station and move base radio station hand off interval. If Cellular IP's soft hand off arrives in the new base radio station own data packet establish multiplex route by transmitting transmission and Routing update packet and accomplishes smooth hand off and cancellation is attained by Routing expiration sight by area secession of base radio station which path cancellation is receiving service present. Accomplish soft transmission by establishing multiplex route at current Cellular IP's soft hand off, but because do not terminate path, give strain to network with waste of system resource.

III. CELLULAR-IP/PRC HANDOFF

In this paper, propose Cellular-IP/PRC to guarantee QoS in Cellular network. Cellular-IP/PRC is doing based on Cellular IP environment to offer micro mobility, and added PRC and hand off state machine to guarantee QoS. Cellular-IP/PRC is position mobility of transfer node in micro Cellular network as proposed succor to offer micro mobility. Cellular-IP/PRC hands off processing is fast and controls position transfer of transfer node rapidly and worms with existent Cellular IP network for macro mobility support. Cellular-IP/PRC environment is consisted of Cellular IP network that one Cellular-IP/PRC gateway manages, and Cellular-IP/PRC gateway takes charge of role of FA in Cellular IP environment, and gateway or Cellular IP node is added to access network for mobility that Cellular-IP/PRC net supports Cellular IP. Transfer node in Cellular-IP/PRC has 3 state machine in hand off state with figure 5 except active state and idle. Action process in idle and active state is equal in Cellular-IP. But, transfer node transmits "Paging-Route-update packet" in cycle "Paging-Route-update time" about all of the active state and idle to supply Rauteu information in network in Cellular-IP/PRC. Also, when move position for transfer node of idle in case of hand off for transfer node of active state arises in hand off state, transmit in "Hand off-state-update time" cycle of short interval breeding as soon as move "Hand off - state packet" to supply relevant information.

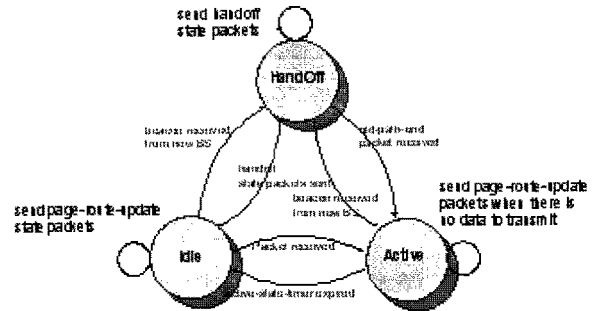


Fig. 5. Handoff State Machine Cache Management State Diagram.

IV. QoS OF CELLULAR-IP/PRC NETWORK

When new moat was accepted at base radio station of cell K at QoS Routing algorithm, consider quantity of interference, and can appear with way(1) if endure and applies QoS_{IP} in a bibliography[10,11] in base radio station .

$$QoS_{IP} = G \cdot \frac{P}{(M-1)NP + I_{other} + \Delta I} \geq QoS_{PRC} \quad (1)$$

When there is no ΔI in denominator of right side of way(1) here, when new moat is not accepted, it must be $QoS_{IP} \geq QoS_{PRC}$ to satisfy speech quality. By increment ΔI of interference by that new transfer node x is accepted at cell k base radio station is added, expression(1) can become $QoS_{IP} < QoS_{PRC}$. This time, cell h_i is lost subscriber's bunker among specification currency for busy many subscribers. Therefore, cell h_i 's base radio stations must transmit signal (NOK_{h_i}) so that do not accept new moat to cell k base radio station so that occasion that lose such busy bunker may not occur. Therefore, lake acceptance control algorithm is as following because accept new moat of transfer node x though cell k base radio station be, and receives all OK_{h_i} signal from contiguity base radio stations composure enough to own QoS_{PRC} accepts new moat enough.

- (1) It is base radio station = {1, 2, ...K}, and base radio station $k(k \in \Phi)$ and contiguity base radio station $h_i(i=1, 2, \dots, l)$, ($h_i \in \Phi, l \leq K$) measure and update PRC periodically.
- (2) Send a letter file Lot electric power century Z_k, Z_{h_i} that receive from base radio stations moment transfer node x in base radio station k requires new trench by base radio station k.
- (3) Base radio station k supposes it when moat of transfer node x was accepted and calculates

QoS_{PRC} . This time, if it is $QoS_{IP} \leq QoS_{PRC} [7dB]$, intercept new trench, or calculates transmission of a message estimate electric power P_i of transfer node, and transmits with z_{h_i} at contiguity base radio stations.

- (4) Contiguity base radio station h_i recasts whole QoS that calculate ΔI , and uses this to use transmission of a message estimate electric power P_i and z_{h_i} of transfer node x that receive. This time, transmit $QoS_{IP} \leq QoS_{PRC}$ by two faces NOK_{h_i} , OK_{h_i} or base radio station k. Accept transfer node x if base radio station k receives all OK_{h_i} from contiguity base radio station, otherwise intercept new trench.

V. SIMULATION RESULT

Transmission cost of Q_{PUP} "Paging-update packet" appears with way(2) in Cellular- IP/PRC within access network for T time of 1 transfer nodes when transfer node is idle.

$$Q_{PUP} = \frac{S_{PUP} \times C_{PUP} \times T}{T_{PU}} \dots (2)$$

Here, C_{PUP} is number of farewell party of "Paging-renewal packet", and in size of "Route- update packet" and cycle of "Paging-update time" QoS improve. According to figure 6, the data packet amount decreases as number of transfer node increases from both Cellular IP and Cellular-IP/PRC. In case Cellular-IP and Cellular-IP/PRC are below 100 with base radio station or node within paging area in case of decrease being inverse proportion by same form, and are equal condition in case of transfer node increases, data packet amount in Cellular-IP/PRC was much smaller with simulation with Cellular-IP. m compares with Cellular IP because is seldom big preferably usually although if synthesize this, paging territory is consisted according to network topology effect from Cellular IP and is showing that CIP_{PRC} improves.

Figure 7 displays ratio of node that have PC at whole node in access network that display control packet in network by transfer node change, and the control packet amount decreases control packet rapidly than data packet as number of transfer node increases from both Cellular IP and Cellular-IP/PRC. Also, control packet decreases rapidly in Cellular-IP/PRC, but Cellular IP reduced similarly with the data packet amount. This result can know that control packet can increase sharply being proportional hereupon as idleness transfer node increases within network from Cellular IP. On the other hand, QoS of Cellular-IP/PRC improved stably in 60Mbit in the

data packet amount more because distribution availability of transfer node hardly be influenced in vitality or idle in network in Cellular- IP/PRC.

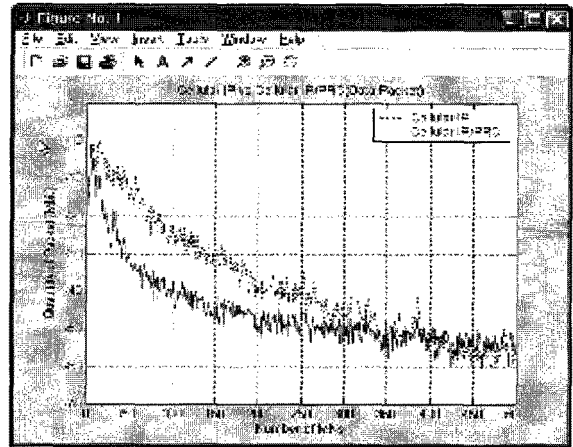


Fig. 6. Data Packets Rate on The Increase Mobile Node.

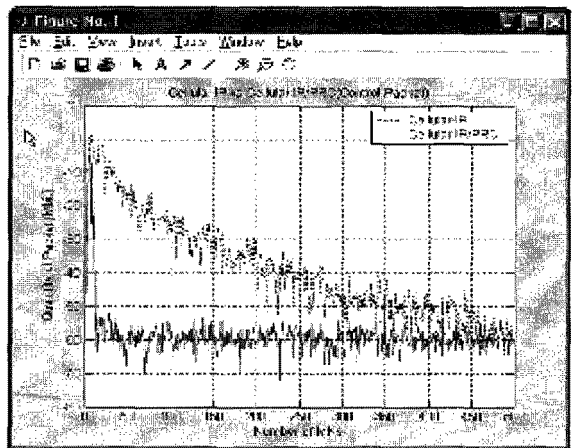


Fig. 7. Control Packets Rate on The Increase Mobile Node.

VI. CONCLUSION

Study radio access network QoS such as Selrulra IP improvement because service offer and hand off position management that Internet artery of communication and transfer communication are extensivity on the radio Internet connote several problems with transfer IP Routing. Mobile IP which protocol that is used in wire net wire net because was designed to base in radio transfer network QoS guarantee problem have, and does fetters in wire transfer improved QoS in radio transfer network because did not consider QoS. Used united paging roof information administration cache to guarantee QoS in new lake acceptance mode and cell environment to register this to HA because Cellular IP is allocated new dependence address whenever move cell liver in case of

Internet Protocol Address is allocated in the base radio station and solves problem. When propose Cellular-IP/PRC network with Cellular IP special quality and compares Cellular-IP/PRC with Cellular IP, paging-renewal withdrawal is big, but in access network all in copper node quick and correct paging possible. Also, high speed Routing of data packet that is received newly was available. Because when achieve Routing for the first received data packet from the Internet, electric wave of control packet or data packet becomes unnecessary, signal traffic load reduced stably within network. To decrease of transmission lag because process time is shortened in node by Cellular-IP/PRC node Cellular IP node and composition and use method are simple, and search a kathy QoS - improved in 60Mbit. Cellular-IP/PRC could solved problem of transfer IP's hand off and position administration effectively and achieve different improving fast and softly as that transfer node receives data to both in done hand off interval.



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